

## **Marshall & Sterling Team Challenge\* - *New for 2019!***

\*HITS Ocala - *Weeks V & IX* - February 12-17, 2019 and March 12-17, 2019

\*HITS Coachella - *Weeks IV & VII* - February 5-10, 2019 and March 5-10, 2019

The Team Challenge is the latest addition to the Marshall & Sterling League, and Finals will be held at the new Marshall & Sterling Indoor Championship, October 23-27, 2019 at the Great New York State Fair Expo Center in Syracuse, New York.

Riders must be members in order for points to count, but do not need to be members to compete. Riders will earn points individually toward the Finals; so a team can change from week to week as well as at the Finals. Further information on Points and Qualifying available at [HITSShows.com](http://HITSShows.com) or contact [info@HITSShows.com](mailto:info@HITSShows.com).

### **Marshall & Sterling Children's/Adult Hunter Team Challenge**

**Entry Fee: \$100 per Horse**

#### **Day 1 – Saturday:**

1741. M&S Child/Adult Hunter Team Challenge –Round 1, Classic-Style

1742. M&S Child/Adult Hunter Team Challenge –Round 2, Under Saddle

#### **Day 2 – Sunday:**

1743. M&S Child/Adult Hunter Team Challenge –Round 3, Handy-Style

#### **Specifications:**

Open to Junior and Amateur Riders eligible for the Children's or Adult Hunter sections under USEF Zone rules. To be judged under the Open Numerical Scoring System. Fences 3'.

#### **Teams:**

Teams will be comprised of three riders of any combination of Children's or Adult Riders. Teams must declare the three members to the show office, and must declare the order in which the members will compete in each Over Fences phase. The order of riders for each team will remain the same for all Over Fences phases.

#### **Order of Go:**

Round 1: The Order-of-Go for the Teams in Round 1 will be drawn in the show office. The Class order will be determined by placing riders in order by team, ie., Team 1 Rider 1, Team 2 Rider 1, Team 3 Rider 1, etc.

Round 2: All riders will compete in the Under Saddle.

Round 3: The Order-of-Go for the Teams in Round 3 will be reverse order of Team Scores from Rounds 1 & 2. The order of riders for each team will be the same as Round 1.

**Scoring:** Scores from each Round will be added to determine a total score for each team. In the case of a tie, the aggregate Team Score from Round 3 will be used to break the tie.

**Awards:** Awards to the Top Three Teams overall

**Points:** Points will be awarded to sixth place, 10, 6, 4, 2, 1, ½. Each rider will earn their appropriate points.

## **Marshall & Sterling Children's/Adult Jumper Team Challenge**

**Entry Fee: \$100 per Horse**

### **Day 1 – Friday: Nations Cup Team Competition**

1841. M&S Child/Adult Jumper Team Challenge –Round 1, Table II

1842. M&S Child/Adult Jumper Team Challenge –Round 2, Table II

### **Day 2 – Sunday: One Round**

1842. M&S Child/Adult Team Challenge –Round 3, Table II

### **Specifications:**

Open the Junior and Amateur Riders eligible for the Children's or Adult Jumper sections under USEF Zone rules. Fences 3'7"-3'9", 1.10-1.15m.

### **Teams:**

Teams will be comprised of three riders of any combination of Children's or Adult Riders. Teams must declare the three members to the show office, and must declare the order in which the members will compete in each phase. The order of riders for each team will remain the same for all three phases.

### **Order of Go:**

Round 1: The Order-of-Go for the Teams in Round 1 will be drawn in the show office. The Class order will be determined by placing riders in order by team, ie., Team 1 Rider 1, Team 2 Rider 1, Team 3 Rider 1, etc.

Round 2: The Order-of-Go for the Teams in Round 2 will be reverse order of Teams in Round 1; Order of riders for each team will be the same as Round 1.

Round 3: The Order-of-Go for the Teams in Round 3 will be reverse order of Total Team Faults from Rounds 1 & 2. The order of riders for each team will be the same as Round 1.

### **Scoring:**

Faults will be added to determine a total score for each team. In the case of a tie, the aggregate Team Score from Round 3 will be used to break the tie.

### **Awards:**

Awards to the Top Three Teams overall

**Points:** Points will be awarded to sixth place, 10, 6, 4, 2, 1, ½. Each rider will earn their appropriate points.